

Origin Go and See Worksheet

What is Go and See

A simple practice in which you visit the place where the work happens, observe the facts, and learn from the people who do the work. Use eyes, ears, and questions to understand current state before proposing fixes.

When to use Go and See

- ✓ At the start of identifying a problem
- ✓ When data conflicts with what teams believe
- ✓ When a point of cause is suspected
- ✓ After a countermeasure is applied to verify results

How to conduct yourself

- ✓ Ask permission when necessary and honor safety rules
- ✓ Stand where you can see the work without blocking it
- ✓ Watch the sequence first, then ask short open questions
- ✓ Capture facts with times, counts, and identifiers

- ✓ Seek causes in the process, not blame in the person
- ✓ Confirm understanding by repeating back what you saw
- ✓ Avoid **solutions** talk as you are here to observe and understand

Evidence to capture

- ✓ Photos or sketches of the station and flow, if allowed
- ✓ Identifiers for parts, forms, tickets, or systems
- ✓ Time stamps, cycle times, counts, queue sizes

- ✓ Where the standard is posted and how it is used
- ✓ Any visible rework, rechecks, requeues

Tie to OPS method

Go and See supports things like Perception, Current State, Point of Cause, and Check. Use it to clarify Target, Actual, and Gap, to confirm root cause, and to verify that changes hold.



Session setup

| Field | Entry | Field | Entry |
|---------|-------|----------|-------|
| Purpose | | Date | |
| Owner | | Time box | |
| Process | | | |
| name | | | |

Go and See plan

| do una do prem | | | | |
|---|-------|--|--|--|
| Field | Entry | | | |
| Location and station | | | | |
| When | | | | |
| Who will observe | | | | |
| Permission and safety check (Yes or No) | | | | |
| Standard exists (doc or system id) | | | | |
| Standard Work in hand (Yes or No) | | | | |

Observation log

| Time | ime Step Observation (facts only) | | |
|--------|-----------------------------------|--------------------------|--|
| 111110 | эсер | Observation (lates only) | |
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DOWNTIME legend

| Code | Definition and examples |
|------|--|
| D | Defects: wrong info, missing fields, failed checks |
| 0 | Overproduction: work done before it is needed |
| W | Waiting: idle time, queues, approvals |
| N | Non-utilized Talent: skills not used, poor role to task fit |
| Т | Transportation: movement of items or information without value add |
| I | Inventory: backlogs, excess materials, WIP |
| M | Motion: extra movement or searching by people or tools |
| Е | Extra-processing: more work than the customer needs |

| Example Questions You Can Ask How do you identify an exception? | | |
|---|--|--|
| | | |
| How are exceptions visually represented? | | |
| | | |
| How do you input quality into the process? | | |
| | | |
| What problems do you have that you fix? | | |
| | | |
| What problems do you have that you can't fix? | | |
| | | |



Next step

| Item | Entry |
|-------------------|-------|
| Owner | |
| Due date | |
| Follow-up meeting | |
| Linked A3 id | |

Action Plan

Record action items that arise from the Go See, including any questions that could not be answered at that time. Use this section to document subsequent steps resulting from the Go See. Do not implement corrective actions for processes in which you are not the operator experiencing the issues.

| Action | Owner | Due Date |
|--------|-------|-----------------|
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